From Zero to Hero with Apache Kudu

BOSS 2019

Andrew Wong Follow along with the walkthroughs! https://github.com/andrwng/boss19

Who am I?

Andrew Wong

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- Software engineer at Cloudera (<u>awong@cloudera.com</u>)
- Apache Kudu PMC Member

Some Kudu things I have worked on:

- Scan optimizations
- Disk failure mitigation
- Integration with Hive Metastore (external catalog)
- Fine-grained authorization

Traditional big data storage leaves a gap

Use cases fall between HDFS and HBase were difficult to manage



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"Traditional" real-time analytics



Considerations:

- How do I handle failure during this process?
- How often do I reorganize data streaming in into a format appropriate for reporting?
- When reporting, how do l see data that has not yet been reorganized?
- How do I ensure that important jobs aren't interrupted by maintenance?

Real-time analytics with Kudu



Improvements:

- Much simpler architecture
- Significantly easier to handle late arrivals of data
 - New data available immediately for analytics or operations

Mutable data storage engine, designed for analytics on real-time data

MUTABLE

STORAGE

ANALYTICS

REAL-TIME DATA

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180 MUTABLE STORAGE **ANALYTICS** W ... B market share **REAL-TIME DATA**

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MUTABLE

STORAGE

ANALYTICS

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REAL-TIME DATA



"Big deal... Aren't there a ton of big data systems out there?" Yes there are.

- Open source
 - Parquet on HDFS, object storage
 - HBase/Cassandra
 - TiDB with TiFlash
 - etc.
- Proprietary

- Vertica, Teradata, SAP
- Spanner
- Redshift

Why else did we build Kudu?

Changing hardware landscape

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- Spinning disks --> solid state storage
 - NAND flash: up to 450k read, 250k write IOPS, ~2GB/s read and ~1.5GB/s write throughput, at under \$1/GB
 - **PMEM:** order of magnitude faster than NAND, cheaper than RAM
- **RAM** is getting cheaper and more abundant
 - 128 --> 256 --> 512 GB over the last few years

Takeaway: The next bottleneck is CPU, and current storage systems weren't designed with CPU efficiency in mind.

Scalable and fast tabular storage

Scalable

- Production clusters with hundreds of nodes
- On the order of hundreds of TBs to low PBs

Fast

- Written primarily in C++
- Millions of write operations per second across cluster
- Multiple GB/s read throughput per node

Tabular

• Strict schema, finite column count, no BLOBs







The rest of the Ecosystem isn't that scary

Somewhat clear lines between roles



• NiFi, Spark Streaming, Flink, Kafka, Flume

Storage:

- Kudu
- Previously HBase, HDFS, and a lot of cron jobs

Querying:

• Impala, Hive, Spark SQL



hitic Spache



From Zero to Hero with Apache Kudu

Agenda

Start with the basics:

- Introduction to Kudu's data model
- Distributed architecture

Jump into more complex things:

- Schema design exercises
- Partitioning in Kudu

Deploy a small "big data" pipeline:

• Spark, Nifi

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From Zero to Hero with Apache Kudu

If you can

- Pull from GitHub:
 - o apache/kudu:master
- Pull from DockerHub:
 - o apache/kudu:latest
- brew install apache-spark

A primer on Kudu concepts What is "data" to Kudu?

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Table: prominent abstraction for users -- a set of uniquely identifiable rows**Schema:** describes the columns and ordering of the rows of a table

• Subset of columns defined as "primary key"

Partition schema: describes the partitions of a table

- Subset of primary key defined as "partition key"
- Tablet: partition of a table; the logical unit of replication and parallelization
 - Underlying data stored in sorted order by primary key
 - Tablet replicas are dispersed among servers in a cluster

Very much LSM-inspired

Write-ahead log: as writes come in, they are written in fast, row-oriented storage

Mem-Rowset: as writes are written to the WAL, they are also applied to an in-memory, row-oriented B-Tree

Periodic flushes: as the mem-rowset grows large, there are periodic flushes to free up memory and transition the mem-rowset to a disk-rowset

Many Disk-Rowsets: represented as an interval tree for lookups

Wait what is "LSM"? You said we're starting from zero!

- LSM: Log Structured Merge (Cassandra, HBase, etc)
 - Inserts and updates all go to an in-memory map (MemStore) and later flush to on-disk files (HFile/SSTable)
 - Reads perform an on-the-fly merge of all on-disk HFiles
- Kudu

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- Shares some traits (memstores, compactions)
- More complex.
- **Slower writes** in exchange for **faster reads** (especially scans)

And more!

B-Tree index per rowset to enable search on a primary keyBloom filter per rowset to enable lookups for deduplication of rowsCFiles the actual columnar data, in primary key order

Deltas (updates and deletes)

- In-memory delta store per rowset
- On-disk delta stores per rowset
- New updates are represented as REDO records, periodically flushed to UNDO records to avoid REDO traversal

Overview



Maintenance Manager

Always be flushing and compacting!

- The maintenance manager handles background tasks
 - Flushing the MRS or DMS to disk
 - Compactions
 - WAL GC

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- A maintenance manager thread decides what task to perform using a cost-based optimization model
 - Prefers flushing when the server is under memory pressure

Main roles in Kudu

Master: a server that hosts Kudu system metadata and catalog informationTablet server: a server that hosts tablet replicasClient: an application that inserts to or reads from Kudu

- Tooling
- C++ application
- Java
- Python
- Spark
- Impala

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Let's walk through deploying Kudu!

https://github.com/andrwng/boss19

• Explore a single node deployment of Kudu

Replication, replication, replication!



Replication, replication, replication!





Replication, replication, replication!



Raft consensus

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Consensus protocol to replicate data

- Leaders constantly heartbeating to followers
- Leader elections triggered when a follower doesn't hear back from leader
- Write operations go to leader first and are replicated to followers



Raft consensus



Dealing with node failures

Wait long enough, and Kudu heals itself!

- If a Raft leader notices that it hasn't heard from one of its replicas in a while, it will try to create a new replica
- Physical copy of leader sent to new replica
- Old replica is removed from Raft configuration



Master details

- All table and tablet metadata is stored in a single tablet
- Like any other tablet, the metadata tablet is replicated via Raft
- Master is effectively a tablet server for this one tablet
- Failure handling

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- Transient failures are handled transparently
- Permanent failures require operator intervention

Balance and Skew

Tablet replica placement controlled by the master based on its view of the world

- Placement uses "Power of Two Choices" algorithm to even out replica count across cluster
 - Select two tablet servers, pick the one with fewer tablet replicas
- Rebalancer tool can be run to redistribute replicas in case of skew

Cluster health

kudu cluster ksck <masters>

When operating Kudu, this is your lifeline!

Tells you:

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- What servers exist
- What tables and tablets exist
- What tablet are under-replicated and recovering
- What the skew on the cluster is like
- What non-default flags are set
Client abstractions

Sessions:

• In-memory write buffers, eventually get "flushed" to the servers

Scanners:

• Fetches rows one batch at a time

Client abstractions (writes)

```
KuduTable table = client.openTable("metrics");
KuduSession session = client.newSession();
Insert ins = table.newInsert();
ins.getRow().addString("host", "foo.example.com");
ins.getRow().addString("metric", "load-avg.1sec");
ins.getRow().addDouble("value", 0.05);
session.apply(ins);
session.flush();
```

Client abstractions (scans)

KuduScanner scanner = client.newScannerBuilder(table) .setProjectedColumnNames(Lists.of("value")) .build(); while (scanner.hasMoreRows()) { RowResultIterator batch = scanner.nextRows(); while (batch.hasNext()) { RowResult result = batch.next(); System.out.println(result.getDouble("value"));

Client abstractions (scans, but with predicates!)

KuduScanner scanner = client.newScannerBuilder(table)
.addPredicate(KuduPredicate.newComparisonPredicate(
 table.getSchema().getColumn("timestamp"),
 ComparisonOp.GREATER,
 System.currentTimeMillis() / 1000 + 60))
.build();

Note: Kudu can evaluate simple predicates, but no aggregations, complex expressions, UDFs, etc.

Client cluster interaction

Master

- Tablet metadata fetched from the master, including locations and partitioning info
- Tablets are "pruned" via partitioning info so only the appropriate tablets are scanned

Tablet servers

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- Requests sent to tablet servers
- Rejected if appropriate

Client consistency models

Choose the one which fits your workload!

- READ_LATEST (default mode)
 - Read committed state immediately
- READ_AT_SNAPSHOT
 - Consistent and repeatable
 - This allows strict-serializable semantics for reads and writes
- READ_YOUR_WRITES (Kudu 1.7 and up)
 - Ensures all previously read and written values are read
 - Not repeatable

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Master tablet



Continuing the walkthrough!

https://github.com/andrwng/boss19

• Explore a multinode deployment

To demonstrate advanced table partitioning techniques, we are going to think through a table for time series storage of machine metrics.



Time Series

Series	Time	Value
us-east.appserver01.loadavg.1min	2016-05-09T15:14:30Z	0.44
us-east.appserver01.loadavg.1min	2016-05-09T15:14:40Z	0.53
us-west.dbserver03.rss	2016-05-09T15:14:30Z	1572864
us-west.dbserver03.rss	2016-05-09T15:15:00Z	2097152

Time Series – Design Criteria

- Insert Performance (throughput & latency)
- Read Performance (throughput & latency)
 - What kind of queries are you doing?
 - Look at all metrics at a specific time
 - Look at one metric across a long span of time

Time Series – Common Patterns

- Datapoints are inserted in time order across all series
- Reads specify a **series** and a **time range**, containing hundreds to many thousands of datapoints

```
SELECT time, value FROM timeseries
WHERE series = "us-west.dbserver03.rss"
AND time >= 2016-05-08T00:00:00;
```

Reminder: Partitioning vs Indexing

- **Partitioning:** how datapoints are distributed among partitions
 - Kudu: tablet
 - HBase: region
 - Cassandra: VNode
- Indexing: how data within a single partition is sorted

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(series, time)

(2016-05-09T15:14:00Z, us-east.appserver01.loadavg) (2016-05-09T15:14:30Z, us-west.dbserver03.rss) (2016-05-09T15:15:00Z, us-east.appserver01.loadavg) (2016-05-09T15:14:30Z, us-west.dbserver03.rss)



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(series, time) (time, series) SELECT * WHERE series = 'us-east.appserver01.loadavg';

Partitioning

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- Kudu has flexible policies for distributing data among partitions
 - Hash partitioning is built in, and can be combined with range partitioning
- Goal: acceptable distribution of data across tablets at any given time
- **Goal:** allow expected scans to prune tablets
- Indexing is independent of partitioning!!!



Partitioning – By Time Range



Partitioning – By Time Range (inserts)



Partitioning – By Time Range (scans)



Partitioning – By Series Range



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Partitioning – By Series Range (inserts)



Partitioning – By Series Range (scans)



Partitioning – By Series Range



Partitions can become unbalanced, resulting in hot spotting



Partitioning – By Series Hash



Partitioning – By Series Hash (inserts)



Partitioning – By Series Hash (scans)



Partitioning – By Series Hash



Partitions grow overtime, eventually becoming too big for a single server

Partitioning – By Series Hash + Time Range



Partitioning — By Series Hash + Time Range (inserts)



Inserts are spread among all partitions

in the latest time range

Partitioning — By Series Hash + Time Range (scans)



Big scans (across large time intervals) can be parallelized across partitions

Spark SQL and Nifi walkthrough

- Deploy some Spark
- Deploy some Nifi
- ???
- Profit



Spark DataSource optimizations

- Column projection and predicate pushdown
 - Only read the referenced columns
 - Convert 'WHERE' clauses into Kudu predicates
 - Kudu predicates automatically convert to primary key scans, etc

Spark DataSource optimizations

Predicate pushdown

scala> sqlContext.sql("select avg(value) from metrics where host = 'e1103.halxg.cloudera.com'").explain
== Physical Plan ==

TungstenAggregate(key=[], functions=[(avg(value#3),mode=Final,isDistinct=false)], output=[_c0#94])

- +- TungstenExchange SinglePartition, None
 - +- TungstenAggregate(key=[], functions=[(avg(value#3),mode=Partial,isDistinct=false)], output=[sum#98,count#99L])
 - +- Project [value#3]
 - +- Scan org.apache.kudu.spark.kudu.KuduRelation@e13cc49[value#3] PushedFilters: [EqualTo(host,e1103.halxg.cloudera.com)]

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Spark DataSource optimizations

Partition pruning

scala> df.where("host like 'foo%'").rdd.partitions.length
res1: Int = 20
scala> df.where("host = 'foo'").rdd.partitions.length
res2: Int = 1

Writing via Spark

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// Use KuduContext to create, delete, or write to Kudu tables

val kuduContext = new KuduContext("kudu-master:7051,kudu-master:7151,kudu-master:7251")

// Create a new Kudu table from a dataframe schema
// NB: No rows from the dataframe are inserted into the table
kuduContext.createTable("test_table", df.schema, Seq("key"), new CreateTableOptions().setNumReplicas(1))

// Insert, delete, upsert, or update data
kuduContext.insertRows(df, "test_table")
kuduContext.deleteRows(sqlContext.sql("select id from kudu_table where id >= 5"), "kudu_table")
kuduContext.upsertRows(df, "test_table")
kuduContext.updateRows(df.select("id", \$"count" + 1, "test_table")

Spark SQL and Nifi walkthrough

https://github.com/andrwng/boss19

- Deploy some Spark
- Deploy some Nifi
- ???
- Profit


Interesting pattern: Hierarchical storage

Return of the Lambda? (but longer time scale)

- Use Impala to periodically (e.g. every month) move data from Kudu into cold storage
- Query both hot Kudu data and colder HDFS and Cloud data with a view
- Simpler primitives than before



Excellent blog post:

https://kudu.apache.org/2019/03/05/transparent-hierarchicalstorage-management-with-apache-kudu-and-impala.html

Thank you!

Twitter: @ApacheKudu Slack: <u>https://getkudu-slack.herokuapp.com/</u> Website: <u>kudu.apache.org</u>

Questions?

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